

**Amendments to the Specification:**

Please replace the paragraph beginning at page 4, line 21 with the following rewritten paragraph:

In one alternative embodiment, if the offer is not the final offer, the player may accept the offer or the player may attempt to reselect the maximum value revealed to the player. If the offer is rejected, the value associated with the rejected offer may be reassociated with another selection and selected again in a subsequent selection by the player. If the offer is rejected, the gaming device displays the plurality of masked selections being reshuffled into a different configuration and the bonus game proceeds as described above. The bonus round continues until either the player accepts an offer or the player has completed a predetermined number of opportunities to select masked selections. In the case where the player rejects all of the offers prior to the last possible offer, the gaming device provides the player with the last offer, which the player cannot reject. It should thus be appreciated that the present invention provides an improved offer and acceptance bonus game in which the player, and not the gaming device, selects the outcome of the bonus game and particularly the offers provided to the player. It should also be appreciated that the present invention may be adapted for a primary game.

Please replace the paragraph beginning at page 15, line 7 with the following rewritten paragraph:

Referring generally to Figs. 4A, 4B, 4C, 4D and 4E ~~in~~ an alternative embodiment of the present invention provides a screen or display 200 which is preferably a touch screen that enables the player to make a selection to obtain or be offered an offer. As seen in Fig. 4A, the game provides a plurality of selections from which the player may select. There are five selections 132, 134, 136, 138 and 140 respectively labeled A, B, C, D and E. For purposes of illustrating the selections being shuffled, the selections are also respectively marked I, II, III, IV and V, which are 186, 188, 190, 192 and 194, respectively. It should be appreciated that the selections are masked and the additional markings of I, II, III, IV and V are only to illustrate the shuffling process and are not displayed to the player. A predetermined or randomly determined value is associated with each selection and the selections do not initially display the value.

Please replace the paragraph beginning at page 17, line 19 with the following rewritten paragraph:

Referring now to Fig. 5, a flow chart of this preferred embodiment of the present invention is illustrated, wherein the player attempts to select a particular selection after that selection has been mixed or shuffled among a plurality of identical selections. Upon a sequence triggering event, as indicated by the block 162, the game provides the player a plurality of opportunities as indicated by block 163. It should be noted that each time the player picks a selection, the opportunities to pick selections in the bonus scheme is reduced by one, until the player has no remaining opportunities to pick selections. The game randomly selects values from a pool of differing values and associates these selected values with a plurality of shells as indicated by block 164. The shells are displayed and the game briefly reveals a value associated with one shell as indicated by block 166. The game then displays the plurality of shells being mixed or shuffled into a new configuration, as indicated by block 168. The player is prompted to choose the shell concealing the previously revealed value as indicated by block 170. If the player does not pick a shell as indicated by diamond 172, the game awaits the player's decision as indicated by block 170. After the player picks one of the shells, ~~the~~ the value associated with the picked shell is displayed as indicated by block 174. If the value associated with the picked shell matches the previously revealed value, then a win display sequence is activated, the player is awarded the value associated with the picked shell as indicated by block 178 and the bonus scheme terminates as indicated by block 181. If the value associated with the picked shell does not match the previously revealed value, and if the player has no remaining opportunities to pick selections, then a player loss sequence is activated and the bonus game terminates as indicated by block 181. It should be appreciated that the player may be awarded a consolation prize as indicated by block 182. If the value associated with the picked shell does not match the previously revealed value and if the player has at least one remaining opportunities to pick selections in the bonus round as indicated by diamond 180, then the gaming device briefly reveals a value associated with one shell as indicated by block 166 and the game proceeds as described above.